

Downtown Sailing Center

Youth Summer Day Camp

Updated January, 2019

Weekly activities include:

- Four Square - Played during every break and after lunch!
- "Fort Run" - Every week, our campers will race out to Fort McHenry in our J/22s, accompanied by power boat support. If the weather is really nice, we may sail out to Key Bridge and anchor out for lunch by the "Star-Spangled Banner Buoy".
- "BOP Day" - Usually on Wednesdays, our sailors take a trip over to Historic Fells Point to enjoy classic "Brick Oven Pizza" and chill on the Bond Street Park lawn. Sailors bringing their own lunch is permitted.
- Rainy Day Movies - Got rain? Not a problem! Our campers enjoy great classics like *Wind*, *Finding Nemo*, *Pirates of the Caribbean*, *Morning Light* and the new favorite *Moana*. We keep the movies age-appropriate, so you can rest assured your child doesn't bring home anything new other than sailing skills.
- In addition to providing quality sailing instruction, we are committed to providing lots of structured play time as well as supervised, unstructured time for your child to grow. Your child will learn to sail in a safe environment, but they will also have the time to be kids and just have fun! No wind activities include:
 - Knot tying, including tying up the instructor
 - Relay Races (life jacket, knot tying) and group games like "Crossing the Swamp"
 - Painting, drawing, letter writing
 - Spinnaker games (similar to parachute games)
 - Head's up - Seven up and Mafia
- Within reason, we want your children to have the experience *they* want to have, so we structure each day with "Choice and Voice" so they can take the reins on their own camp destiny! By charting out weekly activities in advance, campers can know what to expect and provide input on how the week flows.
- Early drop off (8:15 AM - 9 AM) and late pick-up (4 PM - 5 PM) opportunities include:
 - Jenga, Dominos/Domino lines/Domino Runs
 - Card games - Uno, hearts, etc.
 - Reading, Drawing, Coloring
 - Knot tying/marlinspike